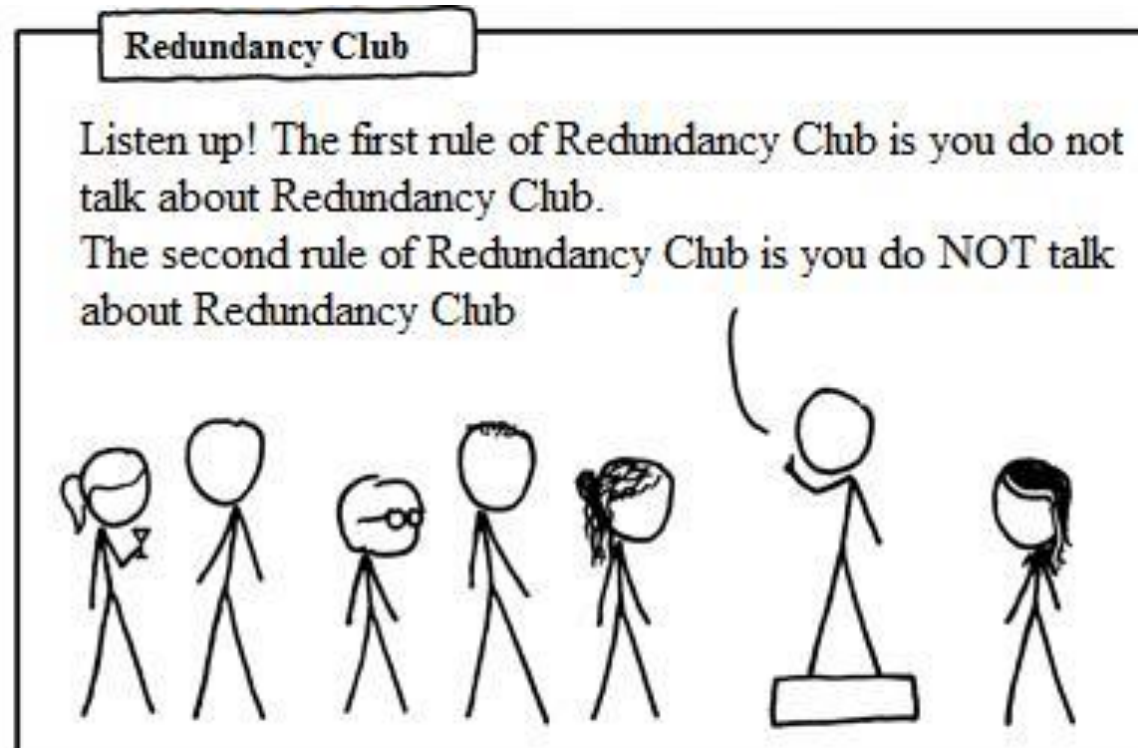


CSc 110, Spring 2018

Lecture 8: `input` and Parameters

Adapted from slides by Marty Stepp and Stuart Reges



Interactive programs

interactive program: Reads input from the console.

- While the program runs, it asks the user to type input.
- The input typed by the user is stored in variables in the code.

- Can be tricky; users are unpredictable and misbehave.
- But interactive programs have more interesting behavior.

input

- **input**: An function that can read input from the user.
- Using an `input` object to read console input:

```
name = input(prompt)
```

- Example:

```
name = input("type your name: ")
```

- The variable `name` will store the value the user typed in

input example

```
def main():  
    age = input("How old are you? ")  
  
    years = 65 - age  
    print(years, "years until retirement!")
```

age

- Console (user input underlined):

How old are you? 29

```
Traceback (most recent call last):  
  File "<pyshell#13>", line 1, in <module>  
    print(65 - age)  
TypeError: unsupported operand type(s) for -:  
'int' and 'str'
```

input example

```
def main():  
    age = int(input("How old are you? "))  
  
    years = 65 - age  
    print(years, "years until retirement!")
```

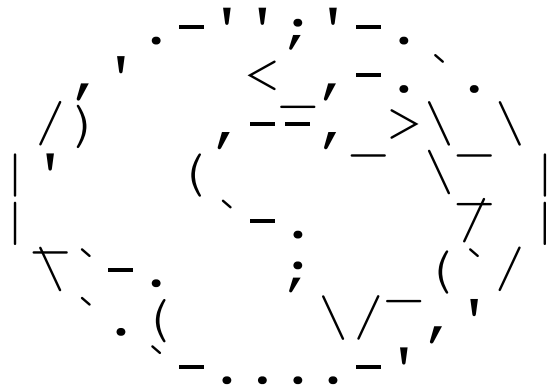
age
years

- Console (user input underlined):

```
How old are you? 29  
36 years until retirement!
```

Redundant figures

- Consider the task of printing the following picture:



```
 /≡≡≡\ /⌣ )  
 / = = = \ /  
 ou ou
```

```
 /∇ ∇ ∇ \ /⌣ )  
 /∇ ∇ ∇ \ /  
 ou ou
```

A redundant solution

```
def main():
    world()
    turtle_equal()
    turtle_v()

def world():
    print(" .-'';'-.")
    print(" /' <_/_-:'")
    print(" /) /--/_->\\_\\_\\")
    print(" |' ( _- \\_\\_ |")
    print(" | \\_-. ; ( / |")
    print(" \\_-. ; ( / |")
    print(" \\_-. ; ( / |")
    print(" \\_-. ; ( / |")
    print(" \\_-. ; ( / |")
    print(" \\_-. ; ( / |")

def turtle_equal():
    print(" ")
    print(" /==\\_\\_\\")
    print(" /_=_=_\\_\\_")
    print(" ou ou")

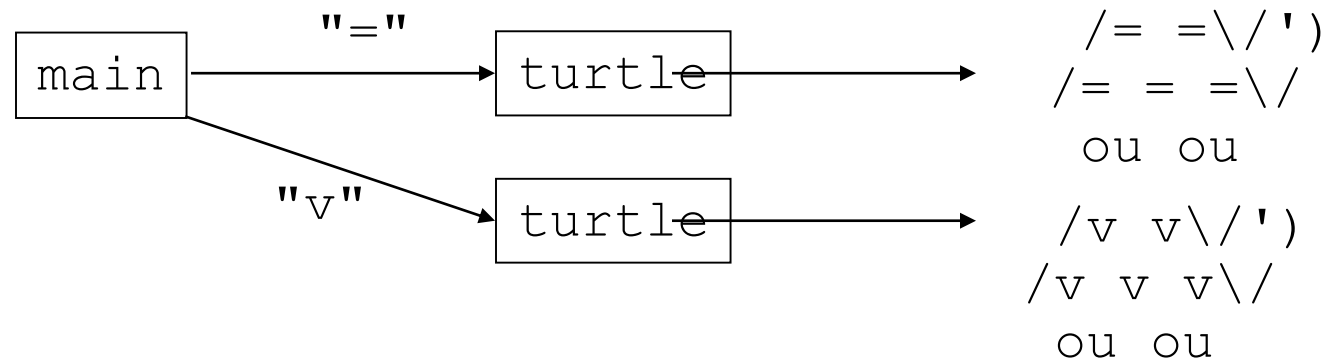
def turtle_v():
    print(" ")
    print(" /v v\\_\\_\\")
    print(" /v v v\\_\\_")
    print(" ou ou")

main()
```

- This code is redundant.
- Would variables help?
Would constants help?
- What is a better solution?
 - `turtle` - A function to draw a turtle of any shell pattern.

Parameterization

- **parameter:** A value passed to a function by its caller.
- Instead of `turtle_equal`, `turtle_v`, write `turtle` to draw any turtle.
 - When *declaring* the function, we will state that it requires a parameter for the number of stars.
 - When *calling* the function, we will specify how many stars to draw.



Declaring a parameter

Stating that a function requires a parameter in order to run

```
def <name> (<name>) :  
    <statement>(s)
```

- Example:

```
def say_password(code) :  
    print("The password is:", code)
```

- When `say_password` is called, the caller must specify the code to print.

Passing a parameter

Calling a function and specifying values for its parameters

<name> (***<expression>***)

- Example:

```
say_password(42)  
say_password(12345)
```

Output:

```
The password is 42  
The password is 12345
```

Parameters and loops

- A parameter can guide the number of repetitions of a loop.

chant (3)

```
def chant(times):  
    for i in range(0, times):  
        print("Just a salad...")
```

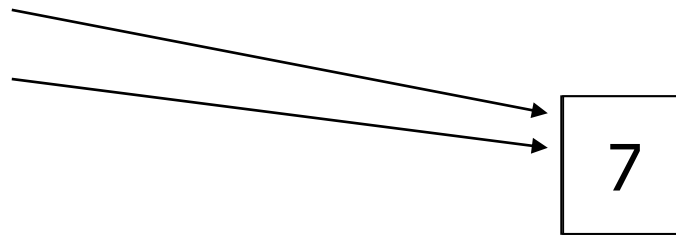
Output:

```
Just a salad...  
Just a salad...  
Just a salad...
```

How parameters are passed

- When the function is called:
 - The value is stored into the parameter variable.
 - The function's code executes using that value.

```
chant(3)  
chant(7)
```



```
def chant(times):  
    for i in range(0, times):  
        print("Just a salad...")
```

Common errors

- If a function accepts a parameter, it is illegal to call it without passing any value for that parameter.

```
chant()          # ERROR: parameter value required
```

- The value passed to a function must be of a type that will work.

```
chant(3.7)      # ERROR: must be of type int if it  
                # is used as a range bound
```

- Exercise: Change the `counts` program to use a parameterized function for drawing lines of numbers.

Multiple parameters

- A function can accept multiple parameters. (separate by ,)
 - When calling it, you must pass values for each parameter.

- Declaration:

```
def <name> (<name>, ..., <name>) :  
    <statement>(s)
```

- Call:

```
<name> (<exp>, <exp>, ..., <exp>)
```

Multiple parameters example

```
def main():  
    print_number(4, 9)  
    print_number(17, 6)  
    print_number(8, 0)  
    print_number(0, 8)  
  
def print_number(number, count):  
    for i in range(0, count):  
        print(number, end="")  
    print()
```

Output:

```
4444444444  
171717171717  
  
00000000
```

A "Parameter Mystery" problem

```
def main():  
    x = 9  
    y = 2  
    z = 5
```

```
    mystery(z, y, x)
```

```
    mystery(y, x, z)
```



```
def mystery(x, z, y):  
    print(z, "and", (y - x))
```