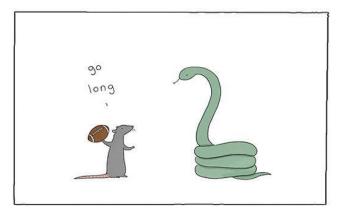
CSc 110, Spring 2018

Lecture 23: lists as Parameters

Adapted from slides by Marty Stepp and Stuart Reges





"list mystery" problem

- traversal: An examination of each element of an list.
- What element values are stored in the following list?

```
a = [1, 7, 5, 6, 4, 14, 11]

for i in range(0, len(a) - 1):

if a[i] > a[i + 1]:

a[i + 1] = a[i + 1] * 2

index 0 1 2 3 4 5 6

value 1 7 10 12 8 14 22
```

List reversal question

- Write code that reverses the elements of a list.
 - For example, if the array initially stores:

$$[11, 42, -5, 27, 0, 89]$$

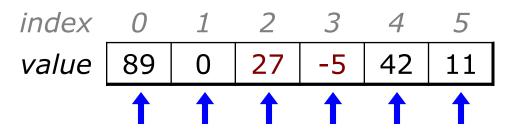
• Then after your reversal code, it should store:

$$[89, 0, 27, -5, 42, 11]$$

- The code should work for a list of any size.
- Hint: think about swapping various elements...

Algorithm idea

• Swap pairs of elements from the edges; work inwards:



Swapping values

```
def main():
    a = 7
    b = 35

# swap a with b?
    a = b
    b = a
    print(a, b)
```

- What is wrong with this code? What is its output?
- The red code should be replaced with:

```
temp = a
a = b
b = temp
```

List reverse question 2

- Turn your list reversal code into a reverse function.
 - Accept the list of integers to reverse as a parameter.

```
numbers = [11, 42, -5, 27, 0, 89] reverse(numbers)
```

- How do we write functions that accept lists as parameters?
- Will we need to return the new list contents after reversal?

• • •

A swap function?

Does the following swap function work? Why or why not?

```
def main():
    a = 7
    b = 35
    # swap a with b?
    swap(a, b)
    print(a, b)
def swap(a, b):
    temp = a
    a = b
    b = temp
```

Mutability

- Mutability: The ability to be changed or mutated
 - ints, floats, strs and bools are immutable.
 - lists and objects are mutable

Immutable types

- ints, floats, strs and bools are immutable.
- Modifying the value of one variable does not affect others.

```
x = 5

y = x  # x = 5, y = 5

y = 17  # x = 5, y = 17

x = 8  # x = 8, y = 17
```

Mutable types

- lists and DrawingPanel are mutable.
- Modifying the value of one variable does affect others.

```
a1 = [4, 15, 8]

a2 = a1  # refer to same list as a1

a2[0] = 7

print(a1)  # [7, 15, 8]

index 0 1 2

value 7 15 8
```

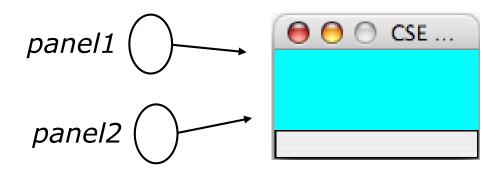
Mutability and objects

- Lists and objects are mutable. Why?
 - efficiency. Copying large objects slows down a program.
 - sharing. It's useful to share an object's data among functions.

```
panel1 = DrawingPanel(80, 50)

panel2 = panel1  # same window

panel2.draw_rect(0, 0, 80, 50, "cyan")
```



Objects as parameters

- When a mutable object is passed as a parameter the function can change it.
 - If the parameter is modified, it will affect the original object.

```
def main():
    window = DrawingPanel(80, 50)
    window.draw_rect(0, 0, 80, 50, "yellow")
    example(window)

def example(panel):
    panel.draw_rect(0, 0, 80, 50, "cyan") ...

    panel
    panel
```

Lists as parameters

- Lists are mutable too.
 - Changes made in the function are also seen by the caller.

```
def main():
    iq = [126, 167, 95]
    increase(iq)
    print(iq)

def increase(a):
    for i in range(0, len(a)):
        a[i] = a[i] * 2
```

• Output:



List reverse question 2

- Turn your list reversal code into a reverse function.
 - Accept the list of integers to reverse as a parameter.

```
numbers = [11, 42, -5, 27, 0, 89] reverse(numbers)
```

• Solution:

```
def reverse(numbers):
    for i in range(0, len(numbers) // 2):
        temp = numbers[i]
        numbers[i] = numbers[len(numbers) - 1 - i]
        numbers[len(numbers) - 1 - i] = temp
```

List parameter questions

 Write a function swap that accepts a list of integers and two indexes and swaps the elements at those indexes.

```
a1 = [12, 34, 56]

swap(a1, 1, 2)

print(a1) # [12, 56, 34]
```

- Write a function swap_all that accepts two lists of integers as parameters and swaps their entire contents.
 - Assume that the two lists are the same length.

```
a1 = [12, 34, 56]

a2 = [20, 50, 80]

swap_all(a1, a2)

print(a1) # [20, 50, 80]

print(a2) # [12, 34, 56]
```

List parameter answers

```
# Swaps the values at the given two indexes.
def swap(a, i, j):
    temp = a[i]
    a[i] = a[j]
    a[j] = temp
# Swaps the entire contents of al with those of a2.
def swap all(a1, a2):
    for i in range (0, len(a1)):
        temp = a1[i]
        a1[i] = a2[i]
        a2[i] = temp
```

List return question

• Write a function merge that accepts two lists of integers and returns a new list containing all elements of the first list followed by all elements of the second.

```
a1 = [12, 34, 56]
a2 = [7, 8, 9, 10]
a3 = merge(a1, a2)
print(a3)
# [12, 34, 56, 7, 8, 9, 10]
```

• Write a function merge3 that merges 3 lists similarly.

```
a1 = {12, 34, 56]

a2 = {7, 8, 9, 10]

a3 = {444, 222, -1]

a4 = merge3(a1, a2, a3)

print(a4)

# [12, 34, 56, 7, 8, 9, 10, 444, 222, -1]
```

List return answer 1

```
# Returns a new list containing all elements of a1
# followed by all elements of a2.
def merge(a1, a2):
    result = [0] * (len(a1) + len(a2))

    for i in range(0, len(a1)):
        result[i] = a1[i]
    for i in range(0, len(a2)):
        result[len(a1) + i] = a2[i]

    return result
```

List return answer 2

```
# Returns a new list containing all elements of a1,a2,a3.
def merge3(a1, a2, a3):
    a4 = [0] * (len(a1) + len(a2) + len(a3)
    for i in range (0, len(a1)):
        a4[i] = a1[i]
    for i in range (0, len(a2)):
        a4[len(a1) + i] = a2[i]
    for i in range (0, len(a3)):
        a4[len(a1) + len(a2) + i] = a3[i]
    return a4
# Shorter version that calls merge.
def merge3(a1, a2, a3):
    return merge (merge (a1, a2), a3)
```