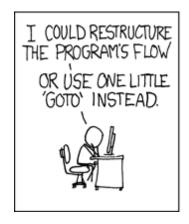
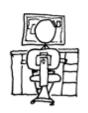
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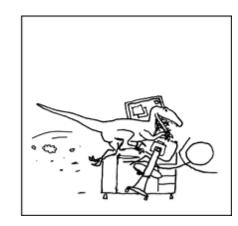
Lecture 36: 2D Structures

Adapted from slides by Marty Stepp and Stuart Reges









Exercise

- Write a program that allows a user to ask the distance between two friends.
 - If person 1 and person 2 are friends then they are distance 0
 - If person 2 is friends with a friend of person 2 they are distance 1
- What structure is appropriate for this problem?



