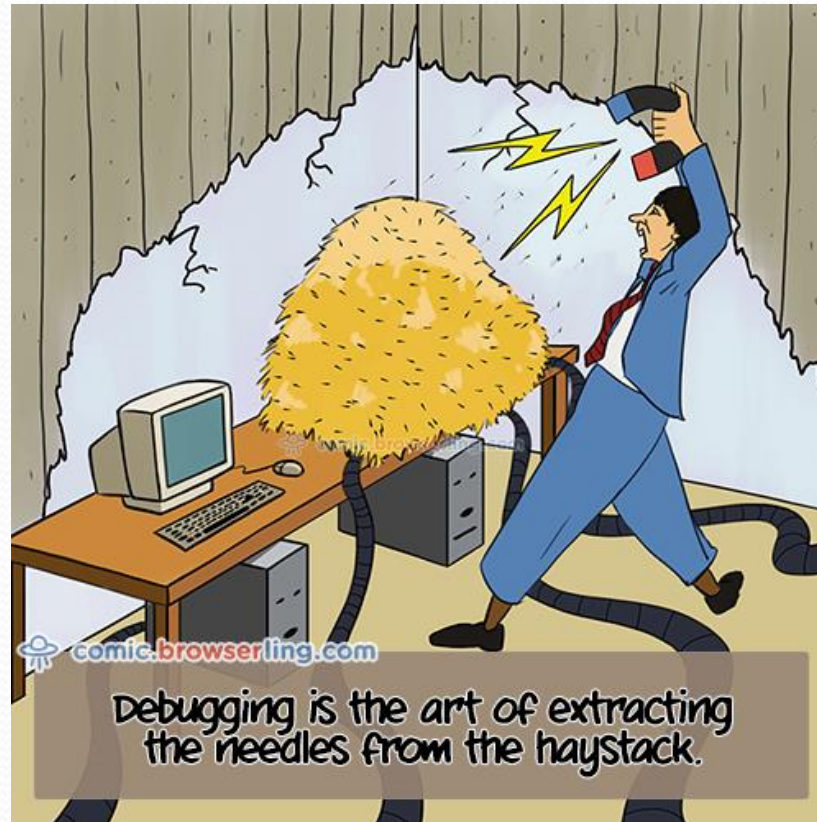


CS 115, Autumn 2021

Lecture 23: parameters

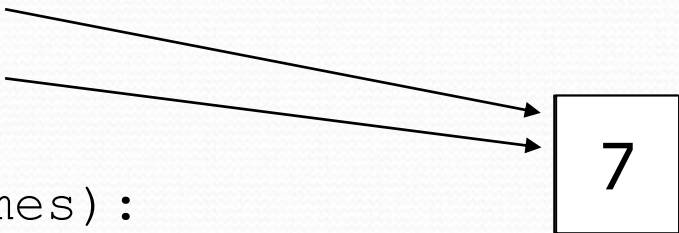


Thanks to Marty Stepp and Stuart Reges for parts of these slides

How parameters are passed

- When the function is called:
 - The value is stored into the parameter variable.
 - The function's code executes using that value.

```
def main()  
    chant(3)  
    chant(7)  
  
def chant(times):  
    print("Just", times, "salads...")  
  
main()
```



The diagram illustrates the execution of the code. Two arrows originate from the function calls `chant(3)` and `chant(7)` within the `main()` function. Both arrows point to a rectangular box containing the number `7`, indicating that the value `7` is passed to the `times` parameter of the `chant` function.

Common errors

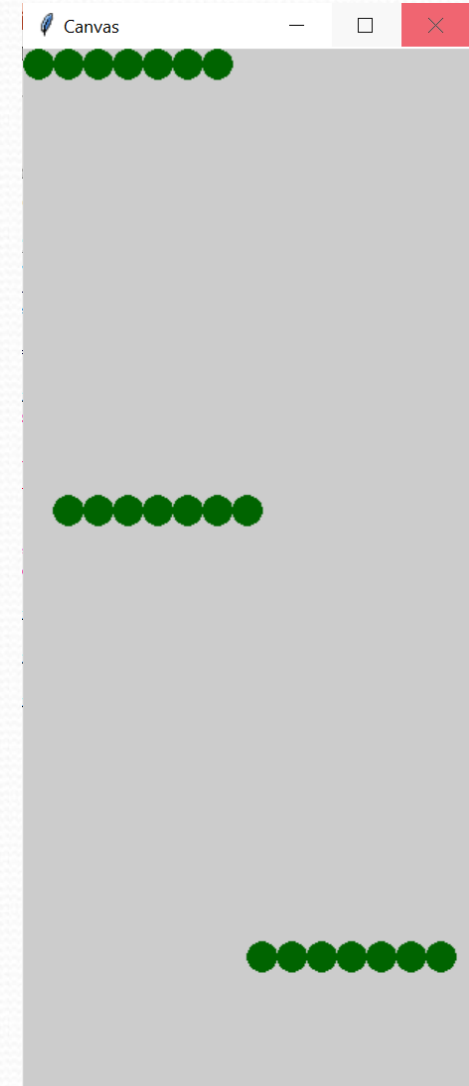
- If a function accepts a parameter, it is illegal to call it without passing any value for that parameter.

```
chant()           // ERROR: parameter value required
```

- Exercise: Change the lab 5 code to place the bird drawing in its own function.

Exercise: green_circles

- Alter the code used to produce the picture to the left which contains a separate function for each line of green circles to just contain one green circle drawing function.



Green circles initial code

```
def main():
    panel = drawing_panel(300, 700, "#CCCCCC")
    green_circles_top(panel)
    green_circles_middle(panel)
    green_circles_bottom(panel)

def green_circles_top(panel):
    for i in range(0, 7):
        panel.fill_oval(i * 20, 0, 20, 20, "green")

def green_circles_middle(panel):
    for i in range(0, 7):
        panel.fill_oval(20 + i * 20, 300, 20, 20, "green")

def green_circles_bottom(panel):
    for i in range(0, 7):
        panel.fill_oval(150 + i * 20, 600, 20, 20, "green")

main()
```

Green circles initial code

```
def main():
    panel = drawing_panel(300, 700, "#CCCCCC")
    green_circles(panel, 0, 0)
    green_circles(panel, 20, 300)
    green_circles(panel, 150, 600)

def green_circles(panel, x, y):
    for i in range(0 7):
        panel.fill_oval(x + i * 20, y, 20, 20, "green")

main()
```

Parameters and loops

- A parameter can guide the number of repetitions of a loop.

```
def main():
```

```
    chant(3)
```

```
def chant(times):
```

```
    for i in range(1, times):
```

```
        print("Just a salad...")
```

Output:

```
Just a salad...
```

```
Just a salad...
```

```
Just a salad...
```

Value semantics

- **value semantics:** When value types (`int`, `double`) are passed as parameters, their values are copied.
 - Modifying the parameter will not affect the variable passed in.

```
def strange(x)
    x = x + 1
    print("1. x =", x)
```

```
def main()
    x = 23
    strange(x)
    print("2. x =", x)
    ...

main()
```

Output:

```
1. x = 24
2. x = 23
```

A "Parameter Mystery" problem

```
def main()  
    x = 9  
    y = 2  
    z = 5
```

```
mystery(z, y, x)
```

```
mystery(y, x, z)
```



```
def mystery(      x,                z,                y):  
    print(str(z), & "and", str(y - x))
```

```
main()
```

Other types as parameters

```
def main():  
    say_hello("Merlin")  
    cat = "Sir Purrcival"  
    say_hello(cat)  
  
def say_hello(name):  
    print("Welcome, ", name)
```

Output:

```
Welcome, Merlin  
Welcome, Sir Purrcival
```

- Modify the `green_circles` program to use color parameters.

Green circles solution

```
def main():
    panel = drawing_panel(300, 700, "#CCCCCC")
    green_circles(0, 0, 7, "green")
    green_circles(20, 300, 4, "yellow")
    green_circles(150, 600, 12, "#CC5555")

def green_circles(panel, x, y, count, color):
    for i in range(0, count + 1):
        panel.fill_oval(x + i * 20, y, 20, 20, color)

main()
```